

EVENT

Indonesia Game Developer
Exchange (IGDX) 2022

DATE

15-16 October 2022

VENUE

The Stones, Legian Bali

In Collaboration with The Ministry of
Communication and Information
Technology of the Republic of
Indonesia and The Indonesian Game
Association (AGI)



PANELIST
Maria Sagrado
Partner



Maria Sagrado participating as a Panelist in the Indonesian Game Developer Exchange (IGDX)

We would like to send our gratitude to the Ministry of Communication and Information Technology (MOCI) and the Indonesian Game Association (AGI) for their kind invitation to have our Partner, [maria sagrado](#), share her insights at the Indonesian Game Developer Exchange (IGDX) 2022 on 15-16 October 2022 in a panel discussion on “Game Regulations in Indonesia: Private ESOs and Web3.”

The panel discussion was moderated by Adam Ardisasmita from the AGI and joined by Denden Imadudin from the MOCI, Maria Sagrado from M&T, and Asih Karnengsih from the Indonesian Blockchain Association (ABI) as panelists.